

A&EH Colts Cricket **Under 12's Cricket Rules**

1. SPIRIT OF THE GAME

1.1. COACHES CODE OF CONDUCT

- 1.1.1. Remember that children participate for pleasure and winning is only part of the fun.
- 1.1.2. Be reasonable in your demands on young player's energy and enthusiasm.
- 1.1.3. Teach players to follow rules.
- 1.1.4. Whenever possible, group players to ensure that everyone has a reasonable chance of success.
- 1.1.5. Avoid over playing the talented players. The just average players need to deserve equal time.
- 1.1.6. Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of players.
- 1.1.7. Develop team respect for the ability of opponents and for the judgement of officials and opposing coaches.
- 1.1.8. Keep up to date with the latest coaching practices and the principals of growth and development of children.
- 1.1.9. Never ridicule or scold a child for making a mistake. Positive comments are motivational.
- 1.1.10. Remember children play sport for their enjoyment, not yours.

1.2. PLAYERS CODE OF CONDUCT

- 1.2.1. Play by the rules
- 1.2.2. Never argue with an official. If you disagree with a ruling have your coach approach the official during a break or after the match has been completed.
- 1.2.3. Control your temper. Verbal abuse of officials or other players, deliberately distracting or provoking an opponent is not acceptable or permitted.
- 1.2.4. Work equally hard for yourself and/or your team. Your team performance will benefit. So will you.
- 1.2.5. Be a good sport. Applaud all good plays whether they are by your team or an opponent. Shake hands with opposition teams after the end of a match regardless if you win or lose.
- 1.2.6. Treat all players as you would like to be treated. Do not interfere with; bully or take unfair advantage of another player.
- 1.2.7. Co-operate with your coach, team- mates and opponents. Without them there would be no competition.
- 1.2.8. Place in proper perspective the isolated incidents of unsporting behavior rather than make such incidents the highlight of the event.

1.3. PARENTS CODE OF CONDUCT

- 1.3.1. Do not force an unwilling child to participate in cricket.
- 1.3.2. Remember, children are involved in cricket for their enjoyment, not yours.
- 1.3.3. Encourage your child to play by the rules.
- 1.3.4. Focus on the child's efforts and performance rather than winning or losing.
- 1.3.5. Never ridicule or yell at a child for making a mistake or losing a game.
- 1.3.6. Remember that children learn best by example. Appreciate good performances and skillful plays by all participants.
- 1.3.7. Support all efforts to remove verbal and physical abuse from sporting activities.
- 1.3.8. Respect official's decisions and teach children to do likewise.
- 1.3.9. Show appreciation for volunteer coaches, officials and administrators. Without them, your child could not participate.
- 1.3.10. Respect the rights, dignity and worth of every young person regardless of their gender, ability, cultural background or religion.

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2. GAME STRUCTURE

- 2.1. Matches are not played for premiership points and no finals shall be played.
- 2.2. Players are to be under 12 years of age on the 1st of September of each year to be eligible to play. Permits may be given to players over the age of 12 years where applicable.
- 2.3. The cricket ball used for matches is to be 142g.
- 2.4. Matches are to be played from 9am-11.30 and are all played in a one day format over one day
- 2.4.1 Any junior match which is fixture to be played at an oval which will be utilized for the A@EHCA seniors T20 annual competition on the same date will be scheduled to start and finish 30 minutes earlier ie start time 8.30 am and finish time 11am.
- 2.5. Each team will bat and bowl for 20 overs per Saturday. All rules regarding retirements & number of overs bowled remain as per association rules

3. WEATHER POLICY

- 3.1. Hot weather policy: If the estimated temperature for Adelaide on the ABC, Channel 2 News/Weather forecast (currently delivered at approx. 7:25pm) on the Friday evening immediately prior to Saturday's scheduled play (i.e. The next day), is for 40^o Celsius or above, then the next days play shall be immediately abandoned.

4. BATTING

- 4.1. Batsman must retire at 19 runs plus one scoring shot, but are not allowed to resume their innings. Any batsmen retired early may return after all other batsmen have been dismissed.
- 4.2. All batsmen must wear a helmet.

5. BOWLING

- 5.1. All members of the fielding side shall be allowed a two over bowling spell before any other member can have a third over.
- 5.2. Wide balls are not to be re-bowled. All wide balls scored.
- 5.3. Wides and no-balls count for 1 run plus any other runs scored from that delivery including byes.
- 5.4. Dangerous deliveries: If the ball passes or would have passed over the shoulder height of the batsmen in his normal batting stance, either umpire shall call and signal "No Ball". In case of a full toss it is waist height. The delivery shall not be re-bowled.
- 5.5. L.B.W. does not apply.

6. FIELDING

- 6.1. In under 12 matches, no fieldsman may field within 10 metres of the batsmen on strike except in an arc from the wicket keeper to point. (SACA grade cricket by-laws 1997-98 item D15.3 [c])
- 6.2. Stumping decisions are allowed but coaches are to allow for new players not being aware of this rule. Explain and make allowances.
- 6.3. Any player performing the Wicket Keeping Duties must wear a helmet.

7. DISPUTES RESOLUTION

- 7.1. All disputes involving junior cricket shall be adjudicated upon by the junior committee – prior to be being heard (if necessary) by the A&EH senior permits and disputes committee.
- 7.2. If any questions arise which cannot be dealt with under these rules, the matter shall be in the hands of the colts committee.